**COMP3000: Computing Project**

**RMSD**

**Dom Sleightholme, Sam Rowsell, Martin McKenna, Ross Doran**

**Sprint Five: Online Co-op**

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| Task | Member | Priority | Start Date | End Date |
| Bug Testing Third Game | Everyone | High | 23/12/20 | 30/12/20 |
| Report: Introduction | Everyone | Medium | 23/12/20 | 30/12/20 |
| Complete Hungry Hippos | Ross, Sam | High | 27/12/20 | 30/12/20 |
| New Local Co-op in Third Game | Everyone | Medium | 30/12/20 | 3/1/21 |
| Report: Methods | Everyone | Medium | 23/12/20 | 30/12/20 |
| Implement Multiplayer in Bumper Cars | Dom, Ross | High | 30/12/20 | 2/1/21 |
| Implement Multiplayer in Hungry Hippos | Dom, Ross | High | 3/1/21 | 5/1/21 |
| Complete TDD and GDD | Dom, Ross, Sam | Medium | 2/1/21 | 5/1/21 |
| Report: Product | Everyone | Medium | 30/12/20 | 5/1/21 |
| Report: Issue and Considerations | Ross | Medium | 30/12/20 | 5/1/21 |